

AI Igo: Translation Guide by **jvgfanatic**Version 1.0, Last Updated 2007-10-09 [View/Download Original File](#)Hosted by [GameFAQs](#)
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AI Igo

First Release: 12/22/2004 - Japan

Best Collection: 03/08/2007 - Japan

Developed and published by Marvelous Interactive

Supports 1 player or 2 player via AdHoc, no Hotseat play

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This translation guide has all of the menu and screen items in both English and Japanese. You will need a browser or editor capable of displaying Japanese characters in Shift-JIS format.

Main Menu

```
-----
Play Go      対局
Go Guide     囲碁ガイド
Options      オプション
```

Options

```
-----
Announce Atari      アタリを告げる
Sound Effects       効果音
BGM                 BGM
Show Previous Move  直前の一手を表示
Position Indicators 位置記号を表示
Automatic Refresh   自動再生速度
Processing When Loading ロード時の処理
Analog Pad         アナログパッド
Options Load       オプション設定のロード
Options Save       オプション設定のセーブ
```

"Processing When Loading" options

```
-----
Automatic      自動再生
At the End     最後
At the Start   最初
```

Start CPU Game Menu

```
-----
First Option is Challenge
Strong      強い
Strongest   最強
Normal      標準
Weak        弱い
```

Second Option is Board Size

```
9x9
13x13
19x19
```

Next Option is Even/Handicap

Even Game 互先
Handicap Game 置碁

Position Stones 置石
[First] Move 手番
Random にきりで決める
Player is Black あなたが黒
Player is White あなたが白
Compensation Points コミ

In Game Menu

Suggest Next Move 次の一手
Analyze Board 形勢判断
Take Back 待った
Pass Move パス
Resign 投了
Options オプション
Return To Title Screen 対局終了
Edit Board 盤面編集
Gameplay VCR 手順操作
Save セーブ
Load ロード

Board Edit Menu

Place Black Stone 黒石を置く
Place White Stone 白石を置く
Alternate Stones 交互に置く (white, then black, then white, etc...)
Remove Stone 石を取る
Reset board to previous state 編集前に戻す -
Return to game 対局再開 (choice is black to place, white to place)

VCR Controls

Reset to Start 最初に戻す
Next Move 一手進む
Previous Move 一手戻す

EOF